



Holy Family Catholic Primary School

With Christ at our Centre, we live, love and learn together, reaching out to all.

Only our best is good enough!

Computing, Music & PE – Spring 2B Overview

Upper Key Stage 2 – Years 5 and 6			
Computing	Music	PE	
Crossy Roads (Computer Science)	Ukulele	Tennis	Badminton
<p>What is code?</p> <p>How do we make game graphics?</p> <p>How can we create a program to move a character?</p> <p>How do collision commands work?</p> <p>How can we use variables in a program?</p> <p>How can you make your game even better?</p>	<p>Play 4 chords</p> <p>Crotchet/quaver strumming patterns</p> <p>Sing songs over simple chord changes</p>	<p>To demonstrate a good ready position and fast paced movements</p> <p>To vary shot selection – speed, height, direction.</p> <p>To play shots on the forehand and backhand side of the body.</p> <p>To use a variety of different shots, and serves, hitting with increasing consistency.</p> <p>To employ some tactics in games.</p> <p>To participate in a successful rally.</p>	<p>To be able to hit a shuttle with good stance and grip on both forehand and backhand side.</p> <p>To adopt a good ready position.</p> <p>Vary shot selection: height, speed and depth of hitting.</p> <p>Improve consistency of shots in longer rallies</p> <p>Move fluently, changing direction and speed.</p> <p>Use different racket skills and types of movement during a competitive or cooperative rally.</p>