



Holy Family Catholic Primary School

With Christ at our Centre, we live, love and learn together, reaching out to all.

Only our best is good enough!

Computing, Music & PE – Spring 2A Overview

Upper Key Stage 2 – Years 5 and 6			
Computing	Music	PE	
Coding Playground (Computer Science)	Ukulele	Dance	Dodgeball
Why it is critical children understand technology?	Play 4 chords Crotchet/quaver strumming patterns	Explore, improvise and combine movements expressively and fluently.	Increase pace and accuracy of a side shot throw.
Who makes all the amazing apps on the App Store?	Sing songs over simple chord changes	Use basic compositional principles when creating a dance.	Understand the importance of quick reactions in dodgeball.
Can you create your own app? What is text based coding		Provide constructive feedback about a performance.	Move quickly/dodge with full control.
Can you storyboard? Can you master Swift Playground?		Recognise part of a performance that could be improved and explain how	Develop agility, balance and co-ordination.
Can you create a prototype? Can you master Swift Playground?			Increase accuracy and consistency of throws.
Can you present your app? Can you master Swift Playground?			Successfully throw the ball at a moving target with accuracy and consistency. Participate in games fairly, following the rules and showing good teamwork.