

Holy Family Catholic Primary School



With Christ at our Centre, we live, love and learn together, reaching out to all.
Only our best is good enough!

Computing, Music & PE - Autumn 1B Overview

Key Stage 1 – Years 1 and 2			
Computing	Music	PE	
Code a Story (Computer Science)	Nativity/Christmas Performance	Gymnastics	Fundamental Skills Netball
What is programming? How do I make a character wait? What is a repeat instruction? How can we add sound in Scratch Jr? What is the 'say' block? Can you amaze me with your programming skills?	To sing and play musically with increasing confidence and control To listen with attention to detail To play and perform in solo and ensemble contexts using their voices.	To develop agility and balance. Perform movement phrases using a range of different body parts and body actions. To use different pieces of equipment and apparatus. To be able to perform 5 key shapes.	Explore different ways to use and move with a ball. To stop a ball using the foot. Apply skills and tactics in simple games. Send a ball towards a target. To send a ball in different ways. Show control and accuracy when rolling a ball. To use skills in different ways in different games.