



| EYFS – Nursery and Reception         |                                      |   |   |  |  |  |  |  |
|--------------------------------------|--------------------------------------|---|---|--|--|--|--|--|
| Mandatory Skills                     | Mandatory Skills                     | Digital Literacy  | Digital Literacy  | Information<br>Technology                                | Computer Science                               |  |  |  |
|                                      | Nursery                              |   |   |  |  |  |  |  |
| I can do the basics with technology. | I can do the basics with technology. | I can discuss the use of technology in the world around me. | I can discuss the use of technology in the world around me. | I can select and use technology for particular purposes. | I can give instructions to a programmable toy. |  |  |  |
| I can go online.                     | I can go online.                     |   |   |  |  |  |  |  |
| I can use a camera.                  | I can use a camera.                  |   |   |  |  |  |  |  |
|                                      |                                      |   |   |  |  |  |  |  |





|   |  | EYFS – Nursery   | y and Reception   |  |  |
|---|--|--|---|--|--|
| My Online Life<br>(Digital Literacy)  | <u>Talking Technology</u><br>(Information<br>Technology)   | Nursery Rhyme Coding (Computer Science)  | <u>Technology &amp; Me</u><br>(Digital Literacy)  | <u>Animal Safari</u><br>(Information<br>Technology)  | Robots<br>(Computer Science)   |
|   |  | Rece   | ption   |  |  |
| The many different types of media content including; sound, images, books, podcasts /audiobooks and video via the web.  How the Internet can be used to communicate with others.  Simple online safety rules.  Explore how people create online content such as video and websites. | How various devices and apps can be used in the classroom.  Independently choose an application for a particular purpose. e.g drawing a picture.  Type keywords in a search engine (Google). | Explain a simple algorithm as a list of instructions that solves a problem.  Sequence a series of events and explain the importance of sequencing.  Control a range of 'toys' using remote controls and do this with purpose and direction.  Action/reaction: "what do you think will happen?" when using technology or attempting to solve a problem.  How to access the web on a classroom device. | The many different types of media content including; sound, images, books, podcasts /audiobooks and video via the web.  How the Internet can be used to communicate with others.  Simple online safety rules.  Explore how people create online content such as video and websites. | How various devices and apps can be used in the classroom.  Independently choose an application for a particular purpose. e.g drawing a picture.  Type keywords in a search engine (Google). | Explain a simple algorithm as a list of instructions that solves a problem.  Sequence a series of events and explain the importance of sequencing.  Control a range of 'toys' using remote controls and do this with purpose and direction.  Action/reaction: "what do you think will happen?" when using technology or attempting to solve a problem.  How to access the web on a classroom device. |





| Cycle A - Key Stage 1 - Years 1 and 2   |  |   |   |   |  |  |
|---|--|---|---|---|--|--|
| What is a Computer?<br>(Computer Science)   | <b>Making Games</b><br>(Information<br>Technology)   | <b>Modern Tales</b><br>(Digital Literacy)   | Presenting & Typing (Computer Science)  | <b>Mini-beasts</b><br>(Information<br>Technology)   |  |  |
| What is a computer and what are all those extra bits?  How well do you know your technology?  What's inside technology?  What is hardware and what is software?  How can we communicate online?  What are programs? | What are coding blocks?  What is a repeat loop?  Can you turn code into an algorithm?  Can you create an algorithm and program to solve a problem?  Can you create a game with Scratch Jr?  Can you code your own game?            | Can you find out information about your class mates?  What is personal information?  What do you do online?  What is animation?  How can we use animation to tell a story?  | What is a presentation? What is technology?  How do I get and add images to my presentation?  How do I add links to websites?  How can we add animation?  How can we add video?  What is data?  | What does "design" mean? What does "data" mean? What does "keyword" mean? What does "research" mean? How do we make a video? What does "illustration" mean?   |  |  |
| W W H   | What is a Computer? (Computer Science)  What is a computer and what are all those extraits?  How well do you know our technology?  What's inside echnology?  What is hardware and what is software?  How can we ommunicate online? | What is a Computer? (Computer Science)  What is a computer and what are all those extraits?  What is a repeat loop?  What is a repeat loop?  What is a repeat loop?  Can you turn code into an algorithm?  Can you create an algorithm and program to solve a problem?  What is hardware and what is software?  What is hardware and what is software?  Can you create a game with Scratch Jr?  Can you code your own game? | What is a Computer? (Computer Science)  What is a computer and what are all those extraits?  What is a repeat loop?  What is a repeat loop?  What is a repeat loop?  Can you turn code into an algorithm?  What is personal information?  What is animation?  What is animation? | What is a Computer? (Computer Science)  What is a computer and what is a computer and what is a repeat loop? What is a repeat loop? What is a repeat loop? What is niside eachnology?  What is hardware and what is software?  What is hardware and what is software?  What is a repeat loop?  Can you turn code into an algorithm and program to solve a problem?  What is hardware and what is software?  What is nimation?  What is a repeat loop?  Can you turn code into an algorithm?  What is personal information?  What is personal information?  What is personal information?  What is personal information?  What is animation?  What do you do online?  What is animation?  How can we add animation?  How can we add animation?  How can we add video?  What is data? |  |  |





| My Online Life<br>(Digital Literacy)   | Endangered Animals<br>(Computer Science)  | Rainforests<br>(Information<br>Technology)   | Online Detectives<br>(Digital Literacy)   | Dancing Robots<br>(Computer Science)  | Game Designers<br>(Information<br>Technology)  |
|--|---|--|---|---|--|
| What is your online identity?  How can you build positive online relationships and be a good digital citizen?  How can I create a positive online reputation?  What is online bullying and what can I do about it?  Do you really know how to use the internet?  Can technology impact on your health?  How secure are you with your online information and accounts?  Who owns the information on the internet? | Can you create your own digital book?  How can technology help me explore the world?  How can I create great illustrations?  How do we make a poster?  How do we make a film? | What is 360° video and how can we use it to explore faraway places?  How do we use Google Earth to explore?  How do I combine text, illustrations and music?  How can the advanced tools in Google do?  Can you make your own quiz game?  Have you ever wondered how game and apps on your computer, tablet or phone work? | Can you use the world wide web to authenticate facts?  Can you use the world wide web to identify places?  Can you use the world wide web to identify a mystery person?  Can you search for images on the world wide web?  Can you use information within pictures to identify them?  Reflect, Evaluate and feedback? | How do games and apps on your computer, tablet or phone work?  How can decomposition be used to help with coding?  What is an algorithm?  What is debugging?  What is debugging?  What is a sprite?  What is a repeat command?  What is send and receive (broadcast)?  How can I improve my game/ coding? | What is a video game? What makes a good video for game? How can you program a computer game? What is a flowchart? Can you create programs in Scratch? Can you add improvements to programs in Scratch? |





| VR Worlds<br>(Computer Science)   | My Online Life<br>(Digital Literacy)   | Binary Messages<br>(Information<br>Technology)  | Online Safety Dilemmas (Digital Literacy)  | Quiz Show<br>Hosts<br>(Computer<br>Science)   | Crossy Roads<br>(Information<br>Technology)   |
|---|--|---|--|---|---|
| What is VR? What is an online account? What are scenes in my VR world? How can we record our script and add our VR world? How do we view our VR world? Reflect, feedback and improve? | How does the internet and media shape our views?  How can you be a good Digital Citizen?  What does the information online say about us?  How would you deal with online bullying?  How do you make informed decisions online?  Can you trust everything you read online?  Can technology impact on your health?  How secure are you with your online information and accounts?  Who owns the information on the internet? | What is binary? Can you convert binary into decimal numbers?  Can you send secret messages using binary?  What are Spreadsheet?  What can spreadsheets helps us compute data?  Can you be a teacher?  Can you be the teacher? | Why is it so important we understand how to communicate online?  What does all this new online language mean?  How do we overcome difficult situations?  How can we help make the internet a better place?  How do we make a film?  Reflect, feedback and improve? | What is a quiz and what makes a good question?  Can you create a quiz using an online tool? | What is coding? What is decomposition?  What is the key vocabulary you need to know when coding?  How are games made using visual coding?  What extra elements can we code into our game?  How can I share my game? |