

## Learning Objectives

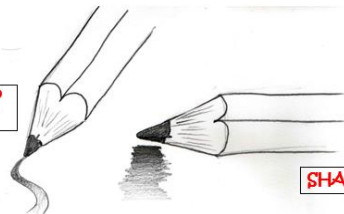
- To be able to apply even layers of pencil tone when shading, using the side of the pencil and holding it flat to the paper and applying the four rules of shading:
  - Shading in ONE direction
  - Creating smooth, neat, even tones
  - Leaving NO gaps
  - Ensuring straight edges
- To be able to show tone by shading, controlling a pencil to create a smooth effect from dark to light and blending tones gradually
- To be able to identify and draw geometric shapes found in objects, learning that natural objects are usually formed of wavy lines and man-made objects of straight lines
- To be able to identify the basic geometrical shapes when drawing objects and using these to help draw more accurately
- To be able to create and form shapes using soft modelling wire, bending, manipulating and joining wire to create a desired shape, working safely with tools

### Four rules of shading:

1. Shade in ONE direction
2. Smooth, neat even tones
3. NO gaps
4. Straight Edges



**DETAIL GRIP**  
(writing grip)



**SHADING GRIP**

The DETAIL grip is your writing grip and is great for drawing accurate lines with the TIP of the pencil. The SHADING grip requires you to use the SIDE of the pencil point.

### Key Fact

I know that when I am shading I need to blend tones gradually.

## Holy Family Halewood

Year 3 and Year 4 Art & Design  
Geometric Shapes

### Key Vocabulary:

**Geometric Shapes:** To form or outline of 2D shape.

**Sketching:** A fast and light style of drawing which may not be completely accurate.

**Guidelines:** Sketching lines and marks to help plan the scale and shape of the object you are drawing.

**3D form:** Solid shapes which have three dimensions: height, length and width.

**Features:** Parts of the faces such as eyes, nose and mouth

**Template:** A shape which can be drawn around

**Tone:** The light and dark areas of an object or an art work.

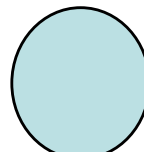
**Shading:** To add light to dark areas to a piece of artwork.

### Seeing Shapes:

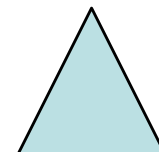
Everything in our world is made from simple shapes. These are the building blocks of our world. If you can learn to identify these shapes it will really help to improve your drawing skills.



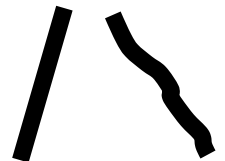
Squares &  
Rectangles



Circles &  
ovals



Triangles



Straight  
lines

Wavy  
lines



### Key Fact

I know that I can use a template to draw around to help me to draw the correct shape.

### I can improve my shading by:

1. Shading tones smoothly
2. Shading in one direction
3. Not leaving any space



**Materials Used:** Pencil, colour pencil, charcoal, pipe cleaner,