

Holy Family Catholic Primary School Computing, Music & PE Spring 2A Overview



| Upper Key Stage 2 – Years 5 and 6 | | | |
|---|--|--|--|
| Computing | Music | PE | |
| Making AR Games | Instruments | Invasion Games – Football Focus | Invasion Games – Netball Focus |
| Can you master computational thinking? Can work as a team? Can you use a variety of apps? Can you present your work in creative ways? Can you build and create? | To sing and play musically with increasing confidence and control To play and perform in solo and ensemble contexts using their voices and playing musical instruments with increasing accuracy, fluency, control and expression. To improvise and compose music for a range of purposes To use and understand staff and other musical notations To listen with attention to detail and recall sounds with increasing aural memory | Pass the ball to team mates in game situations. Dribble the ball whilst under pressure. To defend in a team. To compete in games. Decide on ways to attack when playing games Decide on ways to defend in games | Pass the ball in a variety of different ways with confidence and control. Move with the ball at speed. Mark, track and cover when defending. Keep possession of the ball when faced with opponents. Work together as a team, showing good awareness of others. Apply basic principles of attacking and defending in a game situation. |