

Topic

Textiles: Puppets



Holy Family Halewood

Year 1 and 2 Design Technology



Key Vocabulary

Puppet- a figure or model that is moved by a person

Material- the matter (stuff) from which a thing is or can be made

Textile- a type of cloth or woven fabric.

Fabric- a woven or knitted material either made from thread or yarn.

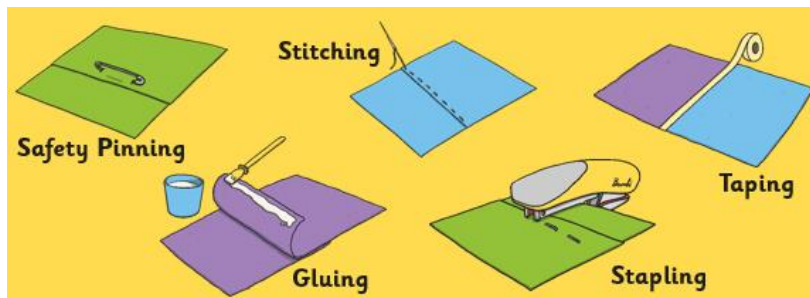
Template- a shape or pattern that is cut out of a hard material and used to make the same shape and pattern in other pieces of material

Join- link or connect two or more things together

Learning Objectives

- To explore different types of puppets and their parts
- To make simple drawings and label parts
- To identify simple design criteria
- To measure, mark out, cut, shape and join fabric pieces to make the main part of a puppet
- To use appropriate finishing techniques
- To evaluate work against design criteria

Techniques To Join Fabrics



Glove/hand puppet



Finger Puppet



Rod Puppet



Shadow Puppet



Marionette



Human Body Puppet

Skills We Will Acquire

- Using a range of textile materials and components
- Measuring and marking out with help
- Cutting, shaping and joining fabric to make a simple product
- Manipulating fabrics in simple ways to create the desired effect
- Using a basic running stitch

Knowledge We Will Acquire

- That a 3-D textiles product can be assembled from two identical fabric shapes
- The simple working characteristics of textile materials and components
- Technical vocabulary relating to Textiles

