



# Art and Design

Years 5 and 6 Cycle B

D&T



The Seaside	Artist Study (Kandinsky)	Mountain Environments	Burgers (Cookery)	WWII	Ancient Greeks
<ul style="list-style-type: none"><li>○ Improve mastery of art and design techniques, including drawing in a range of mediums</li><li>○ Will record observations and use them to review and revisit ideas in the context of the drawing activity.</li><li>○ Learn about great artists, architects and designers in history in the context of Alfred Wallis</li><li>○ To improve mastery of art and design techniques in the context of printing</li><li>○ Use sculpture techniques to create lanterns</li></ul>	<ul style="list-style-type: none"><li>○ To learn about the life and work of Kandinsky and recall key points in his life</li><li>○ Compare the work of Kandinsky with other artists</li><li>○ Explore and sketch ideas for an abstract work of art inspired by Kandinsky</li><li>○ Create a work of art inspired by the sounds they hear and the thoughts and feelings they experience whilst listening</li><li>○ Produce an abstract work of art inspired by Kandinsky.</li></ul>	<ul style="list-style-type: none"><li>○ Learn about Albert Bierstadt to identify features of his work</li><li>○ Create a painting of a mountain scene in the style of Albert Bierstadt</li><li>○ Compare the styles of the artists Bierstadt and Nicholas Roerich</li><li>○ Choose different mediums to produce a piece of work that reflects the style of Roerich</li><li>○ Reflect on a piece of work and write an evaluation.</li></ul>	<ul style="list-style-type: none"><li>○ Gain understanding about the different types of burgers and their nutritional facts</li><li>○ Research how burger patties are made including their ingredients</li><li>○ Explore sauces and side dishes for burgers</li><li>○ Test burger buns and their suitability</li><li>○ Plan and design a burger</li><li>○ Make a burger and evaluate the process</li></ul>	<ul style="list-style-type: none"><li>○ Understand the impact of the Blitz on the people of Europe</li><li>○ Gain knowledge about visual and tactile elements and how these elements can be combined to create an Anderson Shelter</li><li>○ Plan and create models of air raid shelters</li><li>○ Measure, mark out, cut &amp; shape a range of materials, and assemble, join &amp; combine components</li><li>○ Select appropriate tools and techniques for making their product</li><li>○ Use finishing techniques to strengthen and improve the appearance of their product, using a range of equipment</li></ul>	<ul style="list-style-type: none"><li>○ Research what a Parthenon was and why it was so important</li><li>○ Investigate different ways of strengthening different materials</li><li>○ Experiment with creating sturdy columns out of a variety of materials</li><li>○ Use precise measurements to design and create a model.</li><li>○ Design, create and evaluate a reproduction of the Parthenon</li></ul>